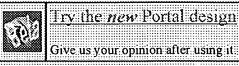
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Henry Lieberman , Earl Wagner

Proceedings of the 8th international conference on Intelligent user interfaces January 2003

Publication Date

One of the biggest unaddressed challenges for the digital economy is what to do when electronic transactions go wrong. Consumers are frustrated by interminable phone menus, and long delays to problem resolution. Businesses are frustrated by the high cost of providing quality customer service. We believe that many simple problems, such as mistyped numbers or lost orders, could be easily diagnosed if users were supplied with end-user debugging tools, analogous to tools for software debugging. These ...

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Proceedings of the 1st ACM international workshop on Wireless mobile applications and services on WLAN hotspots September 2003

We present a generic business model for WLAN hotspots that comprises a role, resource and revenue model of a value network. We distinguish roles like customer, hotspot provider, hotstpot owner, device owner, device provider, location owner, portal providers (e.g. internet service providers, corporate network providers),

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- 8 Commerce and Businesses: Self-managing, disconnected processes and 77% নী mechanisms for mobile e-business
 - J. Sairamesh , S. Goh , I. Stanoi , C. S. Li , S. Padmanabhan

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With the tremendous advances in hand-held computing and communication capabilities, rapid proliferation of mobile devices, and decreasing device costs, we are seeing a growth in mobile e-business in various consumer and business markets. In this paper, we present a novel architecture and framework for end-to-end mobile ebusiness applications such as purchasing, retail point of sales, and order management. The design takes into consideration disconnection, application context and failure modes t ...

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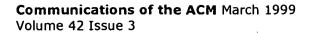
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